



# BALTIC WAVE 1.2

The program should be pretty easy and straightforward to use, therefore we see no need to write a full documentation. Instead, you can use this brief cheatsheet to quickly remind the most important features.

## Cheatsheet

Open file. Use this button to open single or multiple files.

Select then a destination folder for the produced images

Once you're done, click this button to start the conversion process. It might take hours to complete!

Check these boxes in order to render additional features to the produced frames.

Output size can be modified, without any loss of precision

Contains a list of the currently open files

Once the conversion process has started, these indicators will show the progress regarding each frame, each file and whole conversion.

Draw and track features (MAX, GradMax, etc.)

Use the tabs to move through the steps of the conversion pipeline.

This box shows a preview of the current frame during each conversion process.

Draw features

Instant Preview

This tabs allows you to convert wave data into exportable image format. Start the process by clicking on "Open file(s)" or move cursor over elements to get a description

CPU Usage Allocated memory: 31 Mb

These two indicators in the status bar provide current CPU usage and the amount of memory being used. Depending on the amount of files being converted, this amount might easily grow up in size, therefore, a PC with at least 3 GB of RAM is highly recommended to run this tool.

PALETTE EDITOR:

- Left click, upper bar: add color
- Left click, lower bar: edit/remove single colors
- Right click: load predefined schemes

An in-line help provides a dynamic description of every component.

Open file. Use this button to open single or multiple files to preview

Animation preview frame

Magnifier button, opens a new window with a magnified view of the current frame

Play/Pause preview animation

Animation control slider. Use this to move through frames

An in-line help provides a dynamic description of every component.

There currently are 8 open files. Use the slider or the animation controls to preview, or open new files.

CPU Usage Allocated memory: 45 Mb

Check this checkbox to overwrite existing output file

Check this checkbox if you are experiencing problems on 64bits machines

Start rendering / movie recording process. This will pop up a new window with up to date information about the rendering process.

Select folder to obtain source frames from

Select output filename for AVI file

Edit bitrate of the output movie file

More parameters to the rendering engine. Click on "what's this?" on the right side to access a complete online guide about these advanced features.

CPU Usage Allocated memory: 46 Mb

### Find out more!

Download latest builds and full documentation at [WWW.AREA51STAFF.IT/BALTICWAVE](http://WWW.AREA51STAFF.IT/BALTICWAVE)

